

# Mapping & Reconstruction

## Software Specifications:

### PC Operating System Requirements:

Microsoft Windows® 98/Me/2000/XP

### Pocket PC/Data Collector Requirements:

Microsoft Windows® Mobile 2003 software for Pocket PCs operating system  
300 KB Memory (for application)

**Microsoft® ActiveSync®:** This is required to transfer data between the Pocket PC and the Office PC. ActiveSync® software is provided on the CD

## Basic Package Includes:

TDS Recon, QM3D Software on CD-ROM, and a 36" LTI 4-pin to DB9 Cable



## Key Functions:

**3 Mapping Methods** - Exclusive to QuickMap 3D and LTI's version of PocketZone, you can choose the best mapping method for each scene you encounter.

**Reminder Messages** - Frequently appear throughout the program to ensure you are taking the right steps.

**Pick List** - Using a *Pick List* for a descriptive note for each point/line/etc. shortens the amount of time spent in the field entering text. You can either use the default *Pick List* or customize it yourself.

**Crush Analysis** - QM3D can be used to profile a crush or other damaged area of a vehicle. Downloading the data to a PC program to determine the direction and force of impact, and to archive the data as evidence.

**Map Display** - QM3D allows you to zoom in and out to view details of points collected right in the field to ensure accuracy and proper orientation of features.

**Point Detail** - QM3D displays the coordinates and feature type associated with each data point collected, again to ensure the accuracy of your map.

## New Added Features:

- All mapping features (lines, curves, etc.) are now **C O L O R** coded for easier identification and quicker referencing.

- "Re-shoot" allows you make a quick fix by automatically deleting your last shot and allowing you to instantly retake the correct measurement.

- Save your data in the following formats:  
(.txt) (.csv)  
(.dxf) (.raw)  
and now bitmap format (.bmp) in a large or small file size.

- Create any custom shape within your map using the new "Area" feature.

